

# A Polytopic Box Particle Filter for state estimation of Non Linear Discrete-Time Systems

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## Introduction

State estimation of dynamic systems is commonly addressed by modelling the uncertainty as a stochastic variable, usually assumed Gaussian. For linear or non-linear systems, such problems are solved by using a classical (KF), an extended (EKF) or an unscented (UKF) Kalman Filter. For non-linear systems, particle filters have been developed to tackle non-Gaussian noise distributions. However, stochastic representation of errors is not immune to criticism as the probability density function is seldom known a priori. In set-membership estimation, process and measurement uncertainties are only assumed to vary within known bounds which makes this type of approach very robust to lack of probabilistic information. Various set structures have been used to characterize the variation domain of the system states, given the model structure and bounds. However, this results often in a pessimistic estimation, especially for multi-modal distributions. A more recent alternative method, first introduced by [1] consists in combining the versatility of the particle representation with the robustness of set-membership method. This translates in replacing the point particle by a box which results in reducing significantly the number of particles and the adverse effects of non-linearity. Box Particle Filter (BPF) esti-

matoms have already been applied in Simultaneous Localization and Mapping (SLAM) or mobile localization [1, 7]. However, the BPF provides a rather pessimistic solution due to the fact that the intervals have to be aligned along the state axis which result in losing potential dependencies between the resulting estimate components. To address this issue, an improvement of the box description could be to combine this description with a more precise set characterization using either ellipsoidal [2, 4, 5] or polyhedral boundaries [6]. The aim of the present work is to build a new box particle filter based partially on polytopic description.

## Problem Statement

Consider the following non linear discrete-time system:

$$\begin{cases} x_{k+1} &= f(x_k) + w_k \\ y_k &= h(x_k) + v_k \end{cases}, \quad (1)$$

where  $x_k \in \mathbb{R}^{n_x}$  is the state vector,  $y_k \in \mathbb{R}^{n_y}$  the measurement vector,  $f : \mathbb{R}^{n_x} \rightarrow \mathbb{R}^{n_x}$  a non-linear function and  $w_k$ , a process noise vector. We denote by  $n_x, n_w$ , respectively, the dimensions of the state and process noise vectors. The function  $h : \mathbb{R}^{n_x} \rightarrow \mathbb{R}^{n_y}$  is a non-linear function and  $v_k$  a measurement noise vector. Dimensions of the measurement and measurement noise vectors are respectively  $n_y$  and  $n_v$ .

**Assumption 1.** The disturbance terms  $w_k$  and  $v_k$  are assumed to be unknown but bounded (UBB) noises:

$$|w_{k,i}| \leq \varepsilon_{k,i}^w, i = 1, \dots, n_w \iff \|w_k\|_\infty^w \leq 1, \quad (2)$$

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$$|v_{k,i}| \leq \varepsilon_{k,i}^v, i = 1, \dots, n_v \iff \|v_k\|_\infty^v \leq 1. \quad (3)$$

**Definition 1.** A real interval, denoted  $[x]$ , is defined as a closed and connected subset of  $\mathbb{R}$  and a box  $[X]$  of  $\mathbb{R}^{n_x}$  as a Cartesian product of  $n_x$  intervals:  $[X] = [x_1] \times [x_2] \times \dots \times [x_{n_x}] = \times_{i=1}^{n_x} [x_i]$ .

**Definition 2.** An  $n$ -dimensional polyhedron  $P$  is defined as a set of  $n_p$  vertices  $\mathbb{V}_i, i = 1, \dots, n_p$  and  $n_h$  supporting hyper-planes  $\mathbb{H}_j$ .

Each of the  $n_h$  hyper-planes is defined by  $\{x \in \mathbb{R}^n | a_i x = b_i\}$ , where  $a_i^T \in \mathbb{R}^n$  and  $b_i \in \mathbb{R}$ . Therefore, a  $n$ -dimensional polyhedron  $P$  supporting  $n_h$  hyper-planes is defined by :

$$\{x \in \mathbb{R}^n | Ax \leq b\}, \quad (4)$$

where  $A \in \mathbb{R}^{n_h \times n}$ ,  $a_i$  the  $i$ -th row of  $A$ ,  $b \in \mathbb{R}^{n_h}$  and  $b_i$  the  $i$ -th component of  $b$ .

## Proposed algorithm

The algorithm is based on the BPF algorithm. The main originality consists in modifying the update step of the BPF by replacing the measurement boxes by polytopes to improve accuracy.

### Initialization

As in the BPF, the initialization consists in creating  $N_p$  box particles from the initial box with minimum intersection and equivalent weights.

### Prediction

In this step, each state predicted particle is computed based on the previous state estimated particle, via a classical interval propagation.

### Measurement update

The observation function  $h$  is linearized at the center  $\hat{x}_k$  of the predicted box:

$$h(x_k) = h(\hat{x}_k) + C_k(x_k - \hat{x}_k) + o_k, \quad (5)$$

where  $C_k = \frac{\partial h(\hat{x}_k)}{\partial x}$ ;  $o_k$  is the linearization error. The measurement bounds  $[m_k]$  are obtained as  $[o_k] + [v_k]$ . For each measurement  $y_k$ , two bounding hyperplans are defined as  $h(\hat{x}_k) + C_k(x_k - \hat{x}_k) = y_k + \min([m_k])$  and  $h(\hat{x}_k) + C_k(x_k - \hat{x}_k) = y_k + \max([m_k])$ .

Using the approach described in [6], the measurement update step consists in computing the feasible set for each particle by intersecting the predicted box particles with the two half spaces associated with each of the bounding hyperplans. The volumes of the resulting polytopes are computed as in [3], and will be used as weight for each polyhedron particle.

### Estimation

At the  $k$ -th step, the state is usually approximated using the weighted particles, as  $\hat{x}_k = \sum_{i=1}^{N_p} w_k^i x_k^i$ . In the case of box particles, so on the BPF, the state is actually computed as  $\hat{x}_k = \sum_{i=1}^{N_p} w_k^i C_k^i$ , where  $C_k^i$  is the center of the box particle  $i$ . However, in our proposed filter, the new estimated state is computed as the center of the polytope  $i$  which is obtained as  $C_k^i = \frac{1}{n_p} \sum_{j=1}^{n_p} \mathbb{V}_{k,j}$  where  $\mathbb{V}_{k,j}$  is the  $j$ -th vertice of the polytope  $i$  at time  $k$ .

Similarly to the BPF, the associated covariance matrix is given by  $\hat{P}_k = \sum_{i=1}^{N_p} w_k^i (\hat{x}_k - x_k^i)(\hat{x}_k - x_k^i)^T$ .

### Resampling

The resampling phase consists in eliminating polytopes associated with the lowest weights, and in dividing the polytopes associated with the highest weights. These weights are obtained by computing the volume of each polytope. After selection of the polytopes to be kept, each of those is approximated by the smallest box containing it. Figure 1 illustrates the measurement update phase. It can be seen that the polyhedral update (in green) makes the resulting estimation uncertainty less pessimistic than with the classical Box Resampling (in black).

Several examples of non linear model estimation have been tested to evaluate the average precision improvement resulting from the use of the new method.

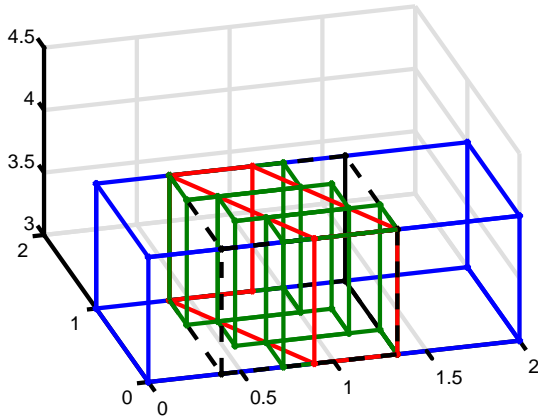


Figure 1: Illustration of the measurement update using polyhedrons. Blue: predicted box. Red: half spaces associated with each of the bounding hyperplanes. Green: set of new boxes after resampling. Black: set that would be obtained with classical Box Particle Filter.

## Conclusion

In this paper, improvement of box particle filter based on polytopic measurement updating is proposed. Different examples of application have been compared with the BPF and the results are promising. The estimate is more precise, especially if all the variables are measured. However, for now, the computing time is still uncertain because it depends on the dimensions of the state and the measure. Future work includes analysis of the computation of the bounds on measurements allowing the best compromise between reliability and precision. Evaluation of weights depending not only on the volume of the resulting polytopes is also under study.

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